

Action!

Basic
braille

Level

2

Players

1+

Duration

15
min

Tags

Gross motor skills
Letters
Body image

Skills

Name, read, write letters
Reproduce, create patterns
Develop gross motor skills
Develop coordination

More activities

Musical Letters
Bees Buzz
Guess the First
Letter

Ready to wave, jump, squat and turn? Action!

Can you learn braille characters using your whole body? Yes, you can!

You may be tired, but by the end of the game you will definitely know the letters L, J, S and T!

Goals

To identify braille characters.

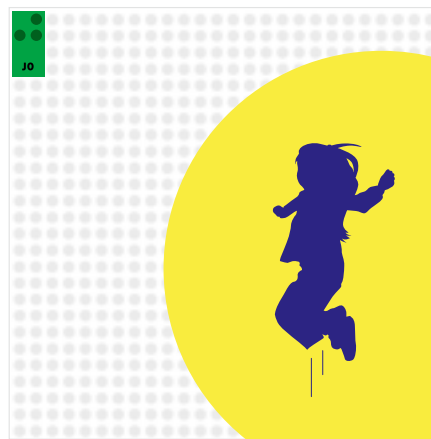
To develop motor skills and emotional engagement in order to succeed in following simple instructions.



The adult prepares

- 12 letters in a bag: 3xA, 3xJ, 3xS, 3xT
- 1 baseplate

The letters in the bag represent actions: A for 'arms up!', J for 'jump!', S for 'squat!' and T for 'turn around!'.



The children play

- 1 The child picks a letter from the bag and attaches it to the top left corner of the baseplate.

They read the letter and do the action it represents: If it's a J, jump!



- 2 The child picks another letter, reads it and places it in a line, leaving space between it and the previous brick.

If it's an A, they do the two actions in order, jump and arms up. They pick bricks and add actions to the sequence up to 8 bricks/actions.

Facilitation tips

- Preliminary exercise: do the actions with the child prior to the activity.
- Ask the child to repeat the sequence of actions from memory, without reading the bricks.
- Suggest strategies to remember the sequence: name the actions while doing them, memorise the letter sequence.
- Choose other letters for different actions: decide with the child what actions they would like to do and together define the letters to put in the bag.